



**CITY CLERK'S OFFICE**  
**CITY OF ENGLEWOOD**  
**Englewood, NJ 07631**  
**Phone: (201) 510 - 8212**  
**Fax: (201) 567- 4395**  
**Email: ywazirmas@cityofenglewood.org**

New ( ) Renewal ( )

Date Filed: \_\_\_\_\_

License Fee: \$150.00 for one game. Plus  
\$50.00 for each additional game (191-6)

License No: \_\_\_\_\_

Granted: \_\_\_\_\_

**APPLICATION FOR ARCADE GAMES LICENSE**  
City Code Chapter 100 Article IV

1. Name and address of applicant: \_\_\_\_\_

Telephone Business #: \_\_\_\_\_ Home # \_\_\_\_\_

2. Owner's Name and Address of Premises: \_\_\_\_\_

3. Address of Establishment to be licensed: \_\_\_\_\_

4. Trade or Store Name, if any: \_\_\_\_\_

5. Date & Place of Birth - Applicant/Owner: \_\_\_\_\_

6. Driver's License #: \_\_\_\_\_ Expiration Date: \_\_\_\_\_

7. Manufacture's Name and Address: \_\_\_\_\_

8. Distributors Name and Address: \_\_\_\_\_

9. Amount of Money Required to operate device: \_\_\_\_\_

10. How many of such machines will be on license premises: \_\_\_\_\_

11. Description of Device: \_\_\_\_\_

A. Model #: \_\_\_\_\_

A. Model #: \_\_\_\_\_

B. Serial #: \_\_\_\_\_

B. Serial #: \_\_\_\_\_

C. Common Name: \_\_\_\_\_

C. Common Name: \_\_\_\_\_

D. Dimensions: \_\_\_\_\_

D. Dimensions: \_\_\_\_\_

E. Voltage & Amperage: \_\_\_\_\_

E. Voltage & Amperage: \_\_\_\_\_

F. Charge for Game: \_\_\_\_\_

G. Charge for Game: \_\_\_\_\_

12. Floor Plan Sketch: \_\_\_\_\_

13. Have you ever been convicted of a Crime?: \_\_\_\_\_ If "Yes" give full detail: \_\_\_\_\_

1. Date/s: \_\_\_\_\_ Description of crime: \_\_\_\_\_

2. Disposition: \_\_\_\_\_

I fully realized that I must comply with all the rules, regulations and ordinance of the City of Englewood.

**THIS LICENSE IS NOT TRANSFERABLE**

Date: \_\_\_\_\_ Signature of Applicant: \_\_\_\_\_

---

**DO NOT WRITE BELOW THIS LINE**

APPROVED ( ) DISAPPROVED ( ) DATE: \_\_\_\_\_ POLICE: \_\_\_\_\_

APPROVED ( ) DISAPPROVED ( ) DATE: \_\_\_\_\_ BLD. DEPT: \_\_\_\_\_

APPROVED ( ) DISAPPROVED ( ) DATE: \_\_\_\_\_ FIRE: \_\_\_\_\_